

## **Gymkhana Events for October 18, 2008**

1. **Obstacle Course** - Start on right side, thru cones, enter between poles, go down center, around back of "T", back up and out between poles, cross tarp, thru entry barrels, around back side of back barrel and back out thru the entry barrels, over the jump between the flags then over the second jump, to the mail box, put in or take out mail and back thru the cones. **3 MINUTE TIME LIMIT**
2. **Double Poles** - Start either side, run to the far end of the poles and weave back, then weave back up and run back to the start finish line. **5 seconds for knocking over poles, 10 seconds for breaking pattern**
3. **Big T Weave** - Start either side, weave thru poles, go around 1<sup>st</sup> barrel, then straight across to second barrel, go around 2<sup>nd</sup> barrel and weave back thru poles and across the start/finish line. **5 seconds for knocking over poles or barrels, 10seconds for breaking pattern.**
4. **Ribbon Race** - start on right, go across start/finish line, go around outside of all three barrels and back across start/finish line. Numbers will be drawn at start of event for partners. **Breaking ribbon is no time.**
5. **Clover Leaf Barrels** - Start either side, cross start/finish line, go around each barrel in the pattern and back across start/finish line. **5 seconds for knocking over a barrel, 10 seconds for breaking pattern.**

### **----- BREAK -----**

6. **Flag Race** - start either side, cross start/finish line, race down to bucket on barrel with flags in it. Pick out the color flag you were assigned from the bucket, GO AROUND THE BARREL and race back across the start/finish line. **10 second penalty for dropping flag or wrong color flag.**
7. **Speed Barrels** - Start either side, across start/finish line, weave the barrels up, turn and weave the barrels back, across start/finish line. **5 seconds for knocking over barrels, 10 seconds for breaking pattern.**
8. **Potato and Spoon** - start from either side, holding spoon behind line, ride around **outside** of all three barrels, keeping potato on spoon. Winner is person who has the best time crossing the start/finish line while keeping potato on spoon. If no one succeeds in making it across the line with their potato, then the person who makes it furtherest before dropping it wins.
9. **Streaking Poles** - **MUST BE DONE AT A TROT!!** Start either side. Cross start/finish line, around outside of poles/barrels. Back across start/finish line. **5 second penalty for breaking trot(each occurrence)**
10. **Follow Me** - Cross start/finish line, go down, around barrel (horse must go around barrel too) back across start/finish line. **Rider must cross line before horse. 10 second penalty for breaking pattern.**

